Design Frameworks (a.k.a. Processes)

SADIMET	DESIGN WEB
OBREDIMET	James's DESIGN TREE
APPRECIATIVE INQUIRY	REAPMORE
CEAP	AEIOU, etc.

Note – The design methods (aka tools) listed below are suggested as useful here within the SADIMET framework. Firstly, the methods can be used in *any* of the frameworks listed above, *and others*. Secondly, use of one or more methods in the framework is not intended to be restricted to any particular stage in the framework (e.g. in the Survey stage) – any one method may be usable in other stages. This flexibility and variation is dependent on your reflection and discretion.

Design Methods

Survey
- Observation
- Dreaming
- Visioning
- PASTE
- DAFOR
- Biotime diary
- Zones & sector analysis
- Client interviews
- Planning for Real/PRA
- Map making
- Overlays
- Building blocks/limiting factors
- Yeomans' scale of permanence
- Holistic goal setting
- Desire lines

Tweak
- as required
(see design etc.)

Evaluate
- Goal-based
- Eco-footprinting
- Input-output analysis
- 6 Hats
- PMI
- Action learning guild
(4 Q's)

Analysis
- SWOC
- PFR/PRA
- Building blocks/limited factors
- Zones & sectors
- Elevation planning
- Systems' and/or functions' Input-Output-Characteristics analysis
- Web of Life

Maintain
- Workplan
- Input-output analysis
- Monitoring system
- Testing against goals
- Harvesting as maintenance

Implement
- Workplan
- Gantt chart
- Incremental design
- Yeomans' scale of permanence
- Seasonal calendar
- Flow diagrams
- PFR/PRA
- Costings
- Quadrants

Design
- PASTE
- HcHarg exclusion
- Overlays
- Landscape/elevation profile
- Relative location
- Random assembly
- Wild design
- System/elements' Input-Output-Characteristics analysis
- 6-Hat thinking
- Risk Analysis
- PFR/PRA
- PMI
- SWOC
- Web of life
- Desire lines